## SKW KICK-It 5-a-side Soccer Tournament 2017 Rules and Regulations

## CONCEPT

- 32 teams play in 8 Groups of 4 teams each
- During group stage, 3 points for a win and one point for a draw
- Teams are placed as follow: Most points Goal difference Goals scored Direct result Shootout (5 each, thereafter sudden death)
- The winner and runner-up in each group will go through to the Cup stage 2nd round, knockout while the 3rd and 4th teams in each group will go to the Plate stage 2nd round knockout.
- Each team will thus play a minimum 4 (four) matches
- From the 2nd round (*both Cup and League*) knockout format will be followed, i.e. Round of 16 matches, quarterfinals, semi-finals and then final (*thus 8 matches for the finalists*)

## **BASIC RULES:**

- Each team may nominate a squad of maximum 10 players for the tournament. No current NPL players are allowed to play. Only those former NPL players are allowed to play, who have not played NPL games after May 2016 (1 year out of NPL). Teams not adhering to this will be disqualified and will lose their deposit.
- No player without the identification band, which are hand out by the organisers, is allowed on the pitch
- Please hand in team sheet before commencement of the tournament (*either via Email or at the organiser's tent*)
- Matches are 2 x 8 min with no halftime in between
- Interval between matches is 4 minutes
- Team consists of 1 (one) goal keeper and 4 (four) field players
- Substitution on flying basis, but only at the marked zone
- The field is marked into thirds and a team is only allowed to score from the third closest to the opponent's goal
- If a player gets a yellow card during a match, he is sent off for 2 minutes into sin bin
- Two yellow cards in the same match, results in an immediate suspension from that match
- Red card in a match results in an immediate suspension
- If any team receives three or more red cards during the tournament, it may be expelled by the tournament organizers
- Red and Yellow/Red carded players may NOT be replaced in the same match
- If a team is not available to play a match, the result will be 0:2 in favour of their opponents
- A no-show will result in your participation fee being retained by the organizers
- It is the organizers' discretion to expel a team for bad behaviour and misconduct as well as retaining the participation fee

## HOUSEKEEPING RULES:

- No food or drinks are to be brought along by teams or fans. These will be available from the SKW Kiosk
- Family & friends are more than welcome to have fun at the tournament and provide plenty of support. For your own comfort feel free to bring along your chairs, umbrellas and gazebos
- Teams are urged to play in the home colours of the respective countries they represent at the tournament. There will be a prize for <u>best dressed</u> team as well as team with the <u>best</u> <u>spirit</u>
- Due to the compact schedule of the tournament teams are urged to be ready timeously for their respective matches to avoid any delays
- The tournament is to be regarded as a social event to bring together amateur football lovers and players with their families and friends. Any anti-social and aggressive behaviour by either players or spectators is not welcome and will not be condoned by the organizers
- Referees are to be respected and their decisions will be final. No negotiations will be entered into. Aggressive behaviour towards referees, foul language or physical aggression will result in the immediate suspension of the entire team or the expulsion of the supporters / visitors.