

SKW *KICK-It* 5-a-side Soccer Tournament 2016 Rules and Regulations

CONCEPT

- 32 teams play in 8 Groups of 4 teams each.
- During group stage, 3 points for a win and one point for a draw.
- Teams are placed as follow: Most points – Direct result – Goal difference – Goals scored – Shoot-out (5 each, thereafter sudden death).
- The winner and runner-up in each group will go through to the Cup stage 2nd round, while the 3rd and 4th teams in each group will go to the Plate stage 2nd round knockout.
- Each team will thus play a minimum 4 (four) matches.
- From the 2nd round (both Cup and League) knockout format will be followed, i.e. Round of 16 matches, quarterfinals, semi-finals and then final (thus 8 matches for the finalists)

BASIC RULES:

- Each team may nominate a squad of maximum **10** players for the tournament. **No current NPL players are allowed to play. Only those former NPL players are allowed to play, who have not played NPL games after May 2015 (1 year out of NPL).** Teams not adhering to this will be disqualified and will lose their deposit.
- no player without identification band allowed on the pitch
- Please hand in team sheet before commencement of the first match.
- Matches are 2 x 8 min with no halftime in between.
- Interval between matches is 4 minutes.
- Team consists of one goal keeper and four field players.
- Substitution on flying basis, but only at the marked zone.
- The field is marked into thirds and a team is only allowed to score from the third closest to the opponent's goal.
- If a player gets a yellow card during a match, he is sent off for 2 minutes into sin bin.
- Two yellow cards in the same match, results in an immediate suspension from that match.
- Red card in a match results in an immediate suspension.
- If any team receives three or more red cards during the tournament, the team will lose its deposit and may be expelled by the tournament organizers.
- Red and Yellow/Red carded players may **NOT** be replaced in the same match.
- If a team is not available to play a match, the result will be 0:2 in favor of their opponents.
- A no-show will result in your deposit being retained by the organizers.
- **It is the organizers' discretion to expel a team for bad behavior and misconduct as well as retaining the deposit.**

HOUSEKEEPING RULES:

- **No food or drinks are to be brought along by teams or fans. These will be available from the SKW Kiosk.**
- Please bring family & friends along so as to have a fun tournament with plenty of spectators. For your own comfort feel free to bring along your chairs, umbrellas and gazebos.
- **Teams are urged to play in the home colours of the respective countries they represent at the tournament. There will be a prize for best dressed team as well as team with best spirit.**
- Due to the compact schedule of the tournament teams are urged to be ready timeously for their respective matches to avoid any delays.
- The tournament is to be regarded as a social event to bring together amateur football lovers and players with their families and friends. Any anti-social and aggressive behavior by either players or spectators is not welcome and will not be condoned by the organizers.